

Role of S & I.

~~symbol~~ = ~~plot~~

↳ irony → creates surprise
ending ↗
Sniper

Irony

Symbolism causes irony
ship was

Irony surprise ending
caused by ~~depends on~~ the symbolism
of the figured & woman


Chunk 1: Symbolism (3) "did he not say... eyes" ↓
→ 1 "She is yourself"
2 "you would not ask..."

Chunk 2: irony ^{eye} ~~ship~~ "broad daylight" 2

Symbols & Irony

Symbols → Create plot

irony → Surprise ending
↑ Sniper



~~The iron~~

Irony → Surprise ending ← crash
is created by
depends on Symbolism of
figurehead & wife.

Chunk 1: "in broad daylight"

Chunk 2: 2/3 "did he not say my eyes"
1 "she is you yourself"
2/3 "your blue eyes"

~~symbolism~~ → ~~plot~~

irony → Surprise
ending
Sniper

The irony/surprise ending ^{ship crash}
creates
depends on ^{the} symbolism.
of the figurehead and wife.

Chunk 2 "in broad daylight"
fog best visibility

Chunk 1

Chuck 2

"Curved just like her"
"She is you yourself"
def symbolon

~~Symbolism~~

~~plot~~

irony

→

Surprise
end

Sniper

Irony of the surprise ship wreck end

depends

creates

?

the Symbolism of the figurehead and the wife.

Chunk 1:2
irony

"in broad daylight"
exp sailor
no wreck in day
→ fog

Chunk 2:1
symbolism

"figurehead carved like her"
"She is you yourself"
def sym.